



FRS-1801

NOTE: The iControl compatibilities shown below are estimated initial support. iControl versions that are older than those specified may prevent the GUI from opening or may work with bugs and limited features.

FIRMWARE VERSION: 205

Release date: 2011-01-27

iControl compatibility: 3.50 build 28

iControl Solo compatibility: 3.50 build 3

RCP-200 compatibility: 1.00

Hardware incompatibility: This firmware applies to all existing hardware assembly.

BUG CORRECTION

Bug#	Description
30258	Wrong Channel Status encoding in HD When the SD Audio Embedding was set to 20-bit audio, it would adversely set the channel status bit to 20-bit even when the card receives an HD input. The issue was corrected to ignore this parameter in HD as the audio is always 24-bit.



FIRMWARE VERSION: 204

Release date: [2010-09-15](#)

iControl compatibility: [3.70 build 21](#)

iControl Solo compatibility: [3.70 build 15](#)

RCP-200 compatibility: [1.20 build 625](#)

Custom software compatibility: [NA](#)

Hardware incompatibility: [This firmware applies to all existing hardware assembly.](#)

BUGFIXES

Bug#	Description
28896	Lipsync problem with specific vertical delay timing. It might occur that, with some specific timing, a huge audio delay is observed at the card output. This problem can occur with or without external reference and has been fixed.

ENHANCEMENTS & NEW FEATURES

Bug#	Description

KNOWN BUGS & LIMITATIONS

Bug#	Description



- **FIRMWARE VERSION: 203**

Release date: 2010-07-01

ECO/NCO #: 421-01A00-104

Program #: 7421-0101-203

iControl compatibility: 3.xx build xxxx

iControl Solo compatibility: 3.xx build xxxx

RCP-200 compatibility: NA

Custom software compatibility: NA

Hardware incompatibility: This firmware applies to all existing hardware assembly.

.1. BUGFIXES

.1.1. It happens that the card insert audio lipsync for some specific vertical delay timing when used without external reference. This issue is fixed in version 203 and every other version following.

.2. ENHANCEMENTS & NEW FEATURES

.2.1. N.A

.3. KNOWN BUGS & LIMITATIONS

.3.1. N.A