

# Release Notes for Ignite v.11.1.5

## Bug Fixes

### **[IGN-9423] Saving a shared option can remove option values from embedded events which use the shared option**

- In Ignite Event Builder, saving a shared option does not remove option values from events.

### **[IGN-9738] Saving a shared option may not be successful**

- In Ignite Event Builder, saving a shared option works as expected. (**\*Please see the important notes below.**)

### **[IGN-9901] Ignite Next playlist shows status as "Played" instead of "Prepped" when there is a sequential stack column with a CG item**

- In the Ignite Next playlist, the status is now reported properly.

## \*Important Notes Regarding Event Maintenance

**Event Builder should always be used to perform event maintenance . This includes, but is not limited to:**

- Modifying the content of an event
- Moving an event to a new storage
- Copying an event to a new storage
- Deleting an event

Manipulating events directly without the use of Event Builder is not supported by Ignite and may result in undefined behavior.