



EDIUS[®] 7

EDIT ANYTHING

Release Notes

Software Version 7.01(b557) (September 2013)

Grass Valley[®] Product Support

For technical assistance, to check on the status of a question, or to report a new issue, contact Grass Valley Product Support via email, the web, or by phone or fax.

Web Technical Support

To access support information on the web, visit the product support webpage on the Grass Valley website. You can download software or find solutions to problems by searching our Frequently Asked Questions (FAQ) database.

- World Wide Web: <http://www.grassvalley.com/support/>
- US/Americas Technical Support: [Please use our online form](#)
- EMEA Technical Support e-mail address: [Please use our online form](#)

Phone Support

Use the following information to contact product support by phone during business hours. After hours phone support is available for warranty and contract customers.

United States	+1 801 222 5204
Latin America	+1 801 222 5204
Europe, Africa & Middle East	+49 2602 1069 100
Canada	+1 801 222 5204
China	+86 21 5869 8668
Hong Kong	+86 21 5869 8668
Singapore	+86 21 5869 8668
Australia	1 300 562 779 (within Australia)

Authorized Support Representative

To locate the support representative for your country, visit the Product Support webpage on the Grass Valley website: www.grassvalley.com/support/contact.

UPDATE HISTORY

The following issues are fixed or improved in this version.

Titles are displayed incorrectly

Description: If a title with multiple lines is created with Quick Titler, the second and later title lines are not displayed.

“Use Hardware Encoder” option unexpectedly appears in the file exporter

Description: “Use Hardware Encoder” option appears even though the system environment does not satisfy the requirements of Intel Quick Sync Video.

Incorrect color matrix conversion for HD ProRes clip in SD project

Description: If an HD ProRes clip is loaded into an HD project and the project format is switched to SD, the HD ProRes clip gets incorrect color conversion.

Certain ProRes clip cannot be played properly

Description: EDIUS cannot play a ProRes clip with a resolution of 1998x1080 pixels (DCI format) properly.

Certain audio VST plug-ins cannot be loaded

Description: Certain audio VST plug-ins fail to load in EDIUS.

Audio filter unexpectedly applied twice

Description: If a clip is rendered after applying an audio filter, the same filter is applied to the clip again.

Unspecified error occurs while saving a still image

Description: Unspecified error occurs if [Ctrl] + [T] shortcut is selected to save a still, while loading assets for a project that contains a lot of still images.

EDIUS crashes when quitting the application

Description: If an opened project file is not edited, EDIUS crashes when quitting the application.

RED file is not updated

Description: A RED file that is loaded into the EDIUS Bin is not updated if it is modified with the REDCINE-X tool.

Burned DVD displays menu text incorrectly

Description: If a DVD menu is created with “Auto” font size unchecked, the burned DVD displays menu texts incorrectly.

Burned Blu-ray Disc cannot play audio

Description: Blu-ray Discs created by EDIUS that feature MPEG-2 video with LPCM audio data will not play audio.

EDIUS fails to load certain .mov file

Description: EDIUS fails to load HD sized .mov file with LPCM audio.

The EDIUS graphical user interface displays an incorrect drop shadow

Description: If a clip is dragged and dropped from Windows Explorer to the timeline, EDIUS displays an incorrect drop shadow effect around the clip.

EDIUS freezes when saving a still image

Description: If a QuickTime clip is placed onto the timeline, EDIUS freezes when saving a still image while playing back the timeline.

Disc Burner fails to create a disc image file

Description: Disc Burner fails to create a disc image file if the audio stream mode is set to MPEG-1 Audio Layer II.

Mask area is distorted if mirror effect is applied

Description: If the Mirror effect is applied to inside of the mask area, video within the mask is distorted.

File exporter preset does not preserve unchecking the option

Description: If the file exporter preset is created with "Creating waveform cache" option unchecked, the preset does not preserve the unchecked option.

Cannot play back certain ProRes clip

Description: EDIUS cannot play back ProRes clips that contain an alpha channel.

Project file name cannot be preserved

Description: EDIUS cannot preserve a project file name that is modified via [Settings] > [User Settings] > [Application] > [Project File].

EDIUS reads MXF index files too many times

Description: EDIUS reads MXF index files too many times while loading MXF clips from SNFS drives.

EDIUS accesses XDCAM media unnecessarily

Description: EDIUS continues to access XDCAM media even after clips from that media have been transferred already.

Disc Burner crashes when creating a disc image file

Description: Disc Burner crashes when creating a disc image file in Windows 8.

EDIUS does not quit properly once alpha custom mapping dialog is opened

Description: If the alpha custom mapping dialog window is opened, the EDIUS application will still run after quitting EDIUS.

KNOWN ISSUES

Exported MPEG-2 files do not have the correct bit rate

Description: EDIUS cannot export an MPEG-2 VBR file when the bit rate is configured in the file exporter.

Workaround: None.

Once an alpha bitmap is selected, the Alpha Custom Map effect cannot be reset to the default

Description: Once an alpha bitmap is selected, the Alpha Custom Map effect cannot be reset to the default condition (of not loading the alpha bitmap).

Workaround: Delete the current Alpha Custom Map and then re-apply the effect.

Analysis of the Stabilizer effect runs with normal priority job

Description: Video analysis of the Stabilizer effect always runs as a normal priority job in the background.

Workaround: None.

EDIUS imports proxy clips as normal assets

Description: Once a proxy file is created with the [Create Proxy] menu in the Bin, and if the asset folder is then chosen to load the clip into the Bin, EDIUS imports the proxy file as a normal resolution asset into the Bin.

Workaround: None.