

T2™ iDDR

DIGITAL RECORDER/PLAYER

Express/Pro/Elite

Express 2/Pro 2/Elite 2

Release Notes

Software Version 2.3.3.56 (April 2017)

Grass Valley[®] Product Support

For technical assistance, to check on the status of a question, or to report a new issue, contact Grass Valley Product Support via email, the web, or by phone or fax.

Web Technical Support

To access support information on the web, visit the product support webpage on the Grass Valley website. You can download software or find solutions to problems by searching our Frequently Asked Questions (FAQ) database.

- World Wide Web: <http://www.grassvalley.com/support/>
- Worldwide Technical Support: [Please use our online form](#)

Phone Support

Use the following information to contact product support by phone during business hours. After hours phone support is available for warranty and contract customers.

United States/Americas	+1 801 222 5204
Europe, Africa & Middle East	+ 44 844 338 7007
Asia (except China/Korea)	+86 21 5869 8668

Authorized Support Representative

To locate the support representative for your country, visit the Product Support webpage on the Grass Valley website: www.grassvalley.com/support/contact.

New Features of Version 2.3.3.56

This Service Pack provides the following additional features:

- Adding stretch option for aspect ratio conversion in P1 and P2 channel.

Update History

This Service Pack fixes/improves the following issues:

- Un-paired clip is unexpectedly loaded to P2 if the players in sync mode.
- CPU is loaded when playing a clip that has alpha channel.
- Key channel does not back to normal mode even after unloading alpha clip.
- White flashes in P2 ch video when switching Key/Fill to single channel mode.
(SFDC00565680)
- T2 fails to import a clip when importing a clip that has sub-folders to handle such as XAVC.
- A warning does not appear even if any problem occurs on RAID volume of media drive (only T2 Pro / 2)

Known Issues

Video stutters when playing back a clip with progressive to interlaced conversion

Description: If play – stop – play is performed quickly on a playout channel with progressive to interlaced conversion, playback stutters.

Workaround: None

Playback stop position shifts by 1 frame

Description: If reverse playback is stopped, the stop position is shifted by 1 frame. This occurs when playing a clip with progressive to interlaced, or frame rate, conversion.

Workaround: None